## $\pmb{\mathsf{CV}} \; \mathsf{Gali} \; \mathsf{Blay}$

Born in New York, USA, 1986	
Raised in Tel-Aviv, Israel	
Lives and works in Berlin, Germany	

## Education

E gali@dsblay.co.il



- **T** +491776O62584
- W http://www.galiblay.com

2014 - 2016	<b>MFA in social design, cum laude</b> Design Academy Eindhoven, The Netherlands
2009 - 2013	<b>BFA in photography, cum laude</b> Bezalel Academy of Arts & Design, Jerusalem, Israel
2011	<b>Visual communication</b> BTK Academy, Berlin, Germany
2022	About Dam and Hofit - Gali Blay & Leila Zelli short animated film co-director/co-writer/co-designer, Montreal, Canada and Berlin, Germany Funded by - National Film Board of Canada, Framed (Berlin), Canada Council for The Arts , Conseil des arts et des lettres du Québec * Premiere in the Future Film Festival 2022, Bologna, Italy * TiSFF * THESS INTERNATIONAL SHORTS 2022, Thessaloniki, Greece * PÖFF Shorts - Black Nights Film Festival, Tallin, Estonia * Spark animation, Vancouver, Canada * Queens world film festival, New York, USA * Beijing International Short Film Festival, Beijing, China * TIAF- Tbilisi International Animation Festival , Tbillisi, Georgia
	Sergio Leone - Francesco Zippel - documentary miniature set maker, Berlin, Germany * Premiere in the Venice International Film Festival 2022 Winston Sugar - Wes Anderson - feature film miniature set maker, Berlin, Germany
2021	Asteroid City - Wes Anderson - feature film miniature set maker, Berlin, Germany Jhon Wick - Chad Stahelski - feature film special costumes maker, Potsdam (Babelsberg studios), Germany

2020 Seven Winters In Tehran - Steffi Niderzoll - documentary miniature set supervisor, Berlin, Germany
\* Premiere in the Berlinale Film Festival 2023
The Matrix 4 - Lana Wachowski - feature film prop maker, Potsdam (Babelsberg studios), Germany

Uncharted - Ruben Fleischer - feature film model maker, Potsdam (Babelsberg studios), Germany The Matrix 4 - Lana Wachowski - feature film model maker, Potsdam (Babelsberg studios), Germany

 Jackpot - Emily Atef - TV film graphic artist, Berlin, Germany
\* Premiere in HOF - Film festival 2020
Monday at ten - Mareille Klein - feature film prop designer & maker, Munich, Germany
What Probably Would Have Happened, If I Hadn't Stayed At Home - willy Hans - short film production designer, Hamburg, Germany
\* Premiere in the Venice International Film Festival 2020
Gesualdo - Andres Morell - TV documentary assistant production designer, Berlin, Germany
WonderEast 2000 - Gali Blay - animation installation animation director, Jerusalem design week, Jerusalem

## Filmography

	2018	Rivale - Marcus Lenz - feature film assistant production designer, Berlin, Germany * Premiere in busan international film festival 2020 * won the prize - New German Cinema 2020
	2017	The desertark - Gali Blay - short animated film director, writer, designer and animator, Tel-Aviv, Israel Funded by - Stimulerings funds, creative industries NL, NFCT - The new fund for cinema and TV * Premiere in Bogoshorts international flm festival 2017 * Experimental Forum(Los Angeles USA) - honorable mention * Boston Underground Film Festival 2017 * Print Screen Festival 2017
		I'm possible Amsterdam - Animation installation animation director & maker, Amsterdam, The Netherlands
	2016	<b>Polderscope - Animation installation</b> animation director & maker, Almere, The Netherlands
	2014	<b>1948 with hugs &amp; kisses - Short animation</b> animation director & maker, Musrara mix festival, Jerusalem
Selected exhibitions	2022	<b>Potential space</b> Noga gallery, Tel-Aviv, Israel <b>Eco(Systems) of Hope</b> MTL Connect 2022, Montreal, Quebec, Canada
	2019	<b>Intersections</b> Montreal, Quebec, Canada <b>Jerusalem design week</b> Hansen house, Jerusalem
	2018	<b>Track &amp; trace - solo exhibition</b> Wallstreet, Eindhoven, The Netherlands
	2017	Inside/Outside SFSU Design gallery, San Francisco, USA Polderscape KAF-House of Arts, Almere, The Netherlands TV-clerici Atelier clerici, Milan, Italy Decorating dissidence The Art Pavilion, London, UK Jerusalem design week Hansen house, Jerusalem
	2016	<b>ABC Landscape</b> Binyamin gallery, Tel-Aviv, Israel
	2014	<b>Fresh Paint</b> Shlomo Group Arena, Tel-Aviv, Israel
	2013	<b>Based on a true story</b> Bezalel Academy of Arts & Design, Jerusalem

Artists Grants	2019	<b>Stiftung Zurückgeben</b> developement of a new project
	2018	Stimulerings funds, creative industries NL developement of an animation Stimulerings funds, creative industries NL travel grant
20	12 - 2013	America-Israel Cultural foundation high achievement creative grant
	2011	Bezalel Academy of Arts & Design high achievement creative grant
5		
Residencies	<b>2018</b> August	<b>Art and politics symposium</b> De Baie-saint-paul, Quebec, Canada
J	<b>2017</b> January-June	<b>Tijdelijk Museum</b> Bijlmerbajes, Amsterdam, The Netherlands
	<b>2017</b> October	<b>Vilnius Action</b> Vilnius, Lithuania
	<b>2014</b> May-June	<b>Mosrara Mix</b> Mosrara, Jerusalem
Contribution in publication	2017	<b>Laterrasse, vol no.4 - Fantasy</b> "Induced fantasy" http://www.onlaterrasse.com/texts/#/gali-blay/
		<b>Fictional journal, vol no.2 - Propaganda</b> "Land Of Panicutopia: Tales Of Spectacle And Destruction" http://www.fictional-journal.com/land-of-panicutopia
Skills		Software

Photoshop, After effects, Premier pro, Illustrator, Indesign, Autocad (3D & 2D), 3Ds Max, Solid works, Dragon frame

## Materialization

Scaled models and life size installations, from- Paper, Cardboard, foam, Wood, Metal and plaster